

Educational Technologist - School of Veterinary Medicine - Grade G

Job Description

Purpose

This role will lead the integration and adoption of educational technologies to support a range of modern pedagogical approaches used within the School, enhancing innovative and inclusive learning and teaching approaches.

Leading on core platforms such as LAMS and PebblePad they will advocate for their use and collaborate with colleagues across the school on new digital education initiatives. By providing specialist expertise, guidance, training, and support, they will foster innovation and address diverse learning needs.

Duties

- 1. Lead in the integration and adoption of new educational technologies or digital learning initiatives into the curriculum and teaching practices used within the school.
- 2. Provide specialist advice and guidance in the use of digital learning technologies and work collaboratively on projects to help deliver the priorities of the Digital Education Team.
- 3. Serve as the team's technical lead for at least one digital learning technology.
- 4. Support subject experts in creation of educational materials to support portfoliobased approaches.
- 5. Facilitate the adoption of educational technologies by delivering workshops, ongoing support and develop resources for staff, students and stakeholders.
- 6. Assess the effectiveness of new and existing technologies in supporting educational goals by piloting, monitoring, and evaluating their use in the school. Identify areas for improvement and make recommendations based on user feedback and sector research.
- 7. Support the development of digital confidence and capabilities of staff and students and contribute to the strategic development of technology enhanced veterinary education.
- 8. Actively participate in professional networks to share knowledge and develop best practices around emerging technologies and trends in education.
- 9. Any other duties commensurate with the post and the grade as agreed with the Digital Education Manager.

Person Specification

Knowledge, Skills, and Behaviours (Essential)

• Experience in a learning technology support role, preferably as a Learning Technologist or Educational Developer (Application/Interview).



- Experience of and providing advice and guidance on using appropriate pedagogies and technologies to enhance and innovate teaching in a variety of environments including higher education settings (Application/Interview).
- Experience working in further or higher education (Application/Interview).
- Ability to deliver training and presentations to individuals and groups, both in-person and virtually (Application/Interview).
- Degree or equivalent work experience (Application).
- Evidence of up-to-date professional technical knowledge and continued professional development (Application/Interview).
- Understanding of pedagogy and learning theories related to the use and support of educational technologies in a higher education setting (Application/Interview).
- Extensive experience supporting educational technologies (e.g., VLEs, ePortfolios, game-based learning, collaboration tools) (Application/Interview).
- Strong problem-solving skills and ability to resolve user issues quickly and efficiently in time-sensitive situations (Application/Interview).
- Proficient in using Office 365 applications, including MS Word, SharePoint, PowerPoint and Teams (Application/Interview).
- Ability to assess, develop and implement appropriate staff development activities (Application/Interview).
- Excellent interpersonal skills with the ability to engage and negotiate with diverse staff (Application/Interview).
- Collaborative team player with the ability to manage projects and work under pressure (Application/Interview).
- Self-motivated, resilient, and proactive with a positive approach (Application/Interview).
- Open-minded and adaptable in a changing environment (Application/Interview).
- Commitment to continuous professional development and improvement (Application/Interview).
- An understanding of and demonstrable commitment to the University's Values of Achieving Together, Being Proud, Creating Opportunity and Supporting All as a framework for decisions, actions and behaviours (Application/Interview).

Knowledge, Skills, and Behaviours (Desirable)

- Experience of working in a clinical environments with academics and/or clinicians (Application/Interview).
- Postgraduate qualification in learning and teaching support or equivalent i.e. FHEA (Application).
- Member of the Association of Learning Technologists or similar external professional organisation (Application).
- Knowledge of data protection, accessibility, intellectual property and copyright issues in relation to digital education (Application/Interview).
- Thorough knowledge of PebblePad (Application/Interview).